

WORKOUT NOTES AND ARENA LAYOUT

EQ SADDLEWORLD YOUNG EVENT HORSE WORKOUT NOTES:

The workout will commence from the arena edge near V

V Walk to the centreline and turn left to X

X Walk towards S and pick up trot, at S commence a 20 metre circle right to X

X Change onto the left rein, 20 metre circle

X Canter left 20 metre circle

X Canter right 20 metre circle (change through trot)

X Left canter to the wall b/w V & K and continue to the vertical jump followed by the oxer

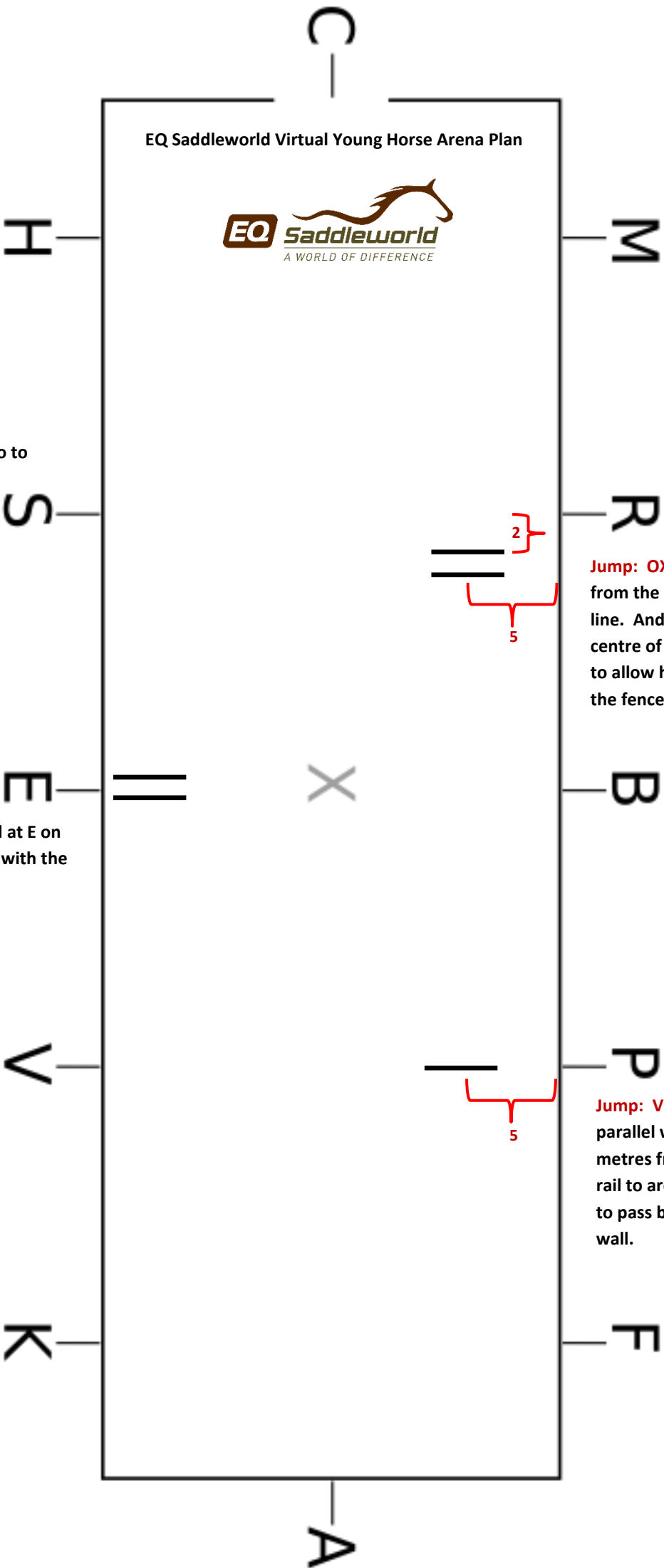
H Change rein across the diagonal and jump the vertical backwards continuing around to the oxer at E finish filming at M

Show-jump equipment - Please note that the vertical can only be two poles and the oxers three poles. No fill, no planks, no rails on the ground. Please refer to the diagram for the layout of jumps

Video notes- videographer stands 1m behind S, no editing, you can zoom but must always have all the horse and rider in the frame. Please avoid extreme closeups.

LAYOUT BELOW

EQ Saddleworld Virtual Young Horse Arena Plan



Person filming the video to stand 1 metre behind S



Jump: OXER positioned 2 metres from the back rail to the R / S line. And, 5 metres from the centre of the rail to arena edge to allow horse to pass between the fence & the wall.

Jump: OXER positioned at E on the arena edge parallel with the E/B line

Jump: VERTICAL positioned parallel with the V/P line. And, 5 metres from the centre of the rail to arena edge to allow horse to pass between the fence & the wall.